

Welcome to Golfen unterm Gletscher 2025

We are very happy that you have found your way to beautiful Tyrol to be part of this year's Golfen unterm Gletscher.

The tournament will take place on 2 days and 3x18 holes will be played.

On Saturday, 13.09. two rounds will be played (morning + afternoon).

On Sunday, 14.09. the third and final round will be played in the morning.

On Saturday evening there will be a putting contest. This will take place after the second round near the Alpengasthof. (If the weather is on our side)

This caddy book is primarily the player's meeting. However, we will all meet again before the first round to announce important things.

Have fun and enjoy the beautiful mountain scenery.

Arno Lingenhel, TD Florian Wallisch, Co-TD



Schedule

Friday, 12th

13:00 | Course should be ready for practice

Saturday, 13th

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from 7:30 | Check-in at the event center
(Alpengasthof)

8:15 | Player's meeting to announce last open points & answer questions

9:00 | Start 1<sup>st</sup> round

12:30-14:00 | Lunch at the Alpengasthof

~14:30 | Start 2<sup>nd</sup> round
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evening | get together & Putting Contest

Sunday, 14th

10:00 | Start 3rd round

~13:00 | Award ceremony



General Information

Arrival

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By car: parking at Alpengasthof Lüsens, Lüsens 1, 6184 St. Sigmund im Sellrain 5€ per day | 10€ for 2-10 days
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If you stay at the Alpengasthof you need not pay for the parking lot, ask for a ticket when checking in.

Catering

Lunch @ Alpengasthof Lüsens

Acepool

1€, can be paid during registration (splitted if necessary)

CTP

CTP holes will be announced at the beginning of round 1. There will be one CTP for men, women & juniors

Grouping/Flights

1st round | random flights

2nd round | by score, mixed between divisions

3rd round | by score within divisions

Ties

Place 1 in each division: sudden death on holes 1 - 17 - 18; CTP on hole 18, if there is still a tie after the competion of the three holes.



Scoring

We will score with Metrix or PDGA Live!

Every player of each card needs to score with Metrix, PDGA Live or a scorecard.

If there are problems with the internet connection, please replace it with a different method (Udisc, paper, etc.)

Important:

Please check the results at the End of your round. If there are any question, please ask the TDs.





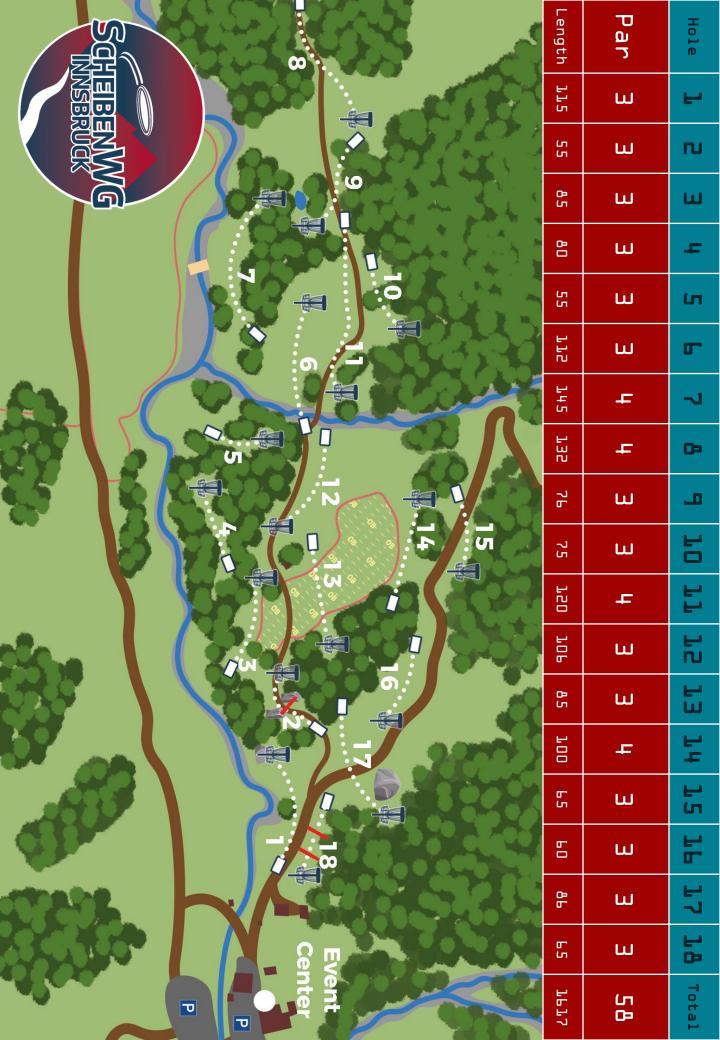




Course

- OB is marked by red flags which extends to infinity if necessary
- Mandos are marked on the tee signs. All mando lines are marked by flags which extend to infinity from the mando
- Course equipment such as banners, beach flags, barriers, etc. are an integral part of the course and may not be removed or changed
- Nettles may be removed in accordance with PDGA rules
- Smoking is forbidden on the course and during the rounds
- The 2-meter rule is not in play at this tournament
- Please wear appropriate footwear as we are at high altitude in the middle of the mountains
- Ant hills are played as mandatory relief. Wet areas are played as casual relief.
- For safety reasons, any player who gets a lie within 2m of (or goes OB over) any barbed wire / electric fencing may take 2m relief from the fencing
- Respect nature





Hole-specific notes

Hole 1:

- OB left
- OB right road & beyond

Hole 2:

• Triple Mando between the rocks and the red-white tape: If you miss, go to the DZ +1

Hole 3:

• OB right behind the wooden fence

Hole 7:

• OB left

Hole 9:

 Water is casual relief: If your disc lands inside the water, mark your lie in the line of play without adding a penalty stroke

Hole 13:

• OB inside the wooden fence; DZ behind the field

Hole 14:

- OB inside the wooden fence
- If your Tee-shot is OB, go to the DZ +1 (all subsequent throws with normal OB rules)

Hole 16: OB left road & beyond and behind the basket

Hole 18:

- Double Triple Mando
- If you miss a Mando, go to the according DZ +1

All OBs are marked with red flags or if drawn on the tee signs by the outer edge of the wooden fence

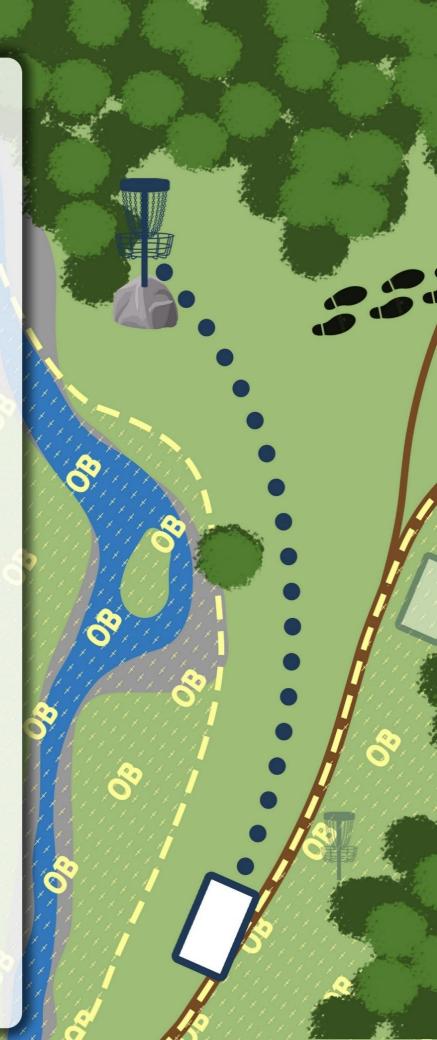




PAR 3

115 M

NORMAL OB RULES





PAR

3

55 M

TRIPLE MANDO

IF YOU MISS THE MANDO, GO TO

THE DZ +1





PAR 3

85 M

NORMAL OB RULES

WOODEN FENCE MARKS THE OB LINE





PAR

3

80 M



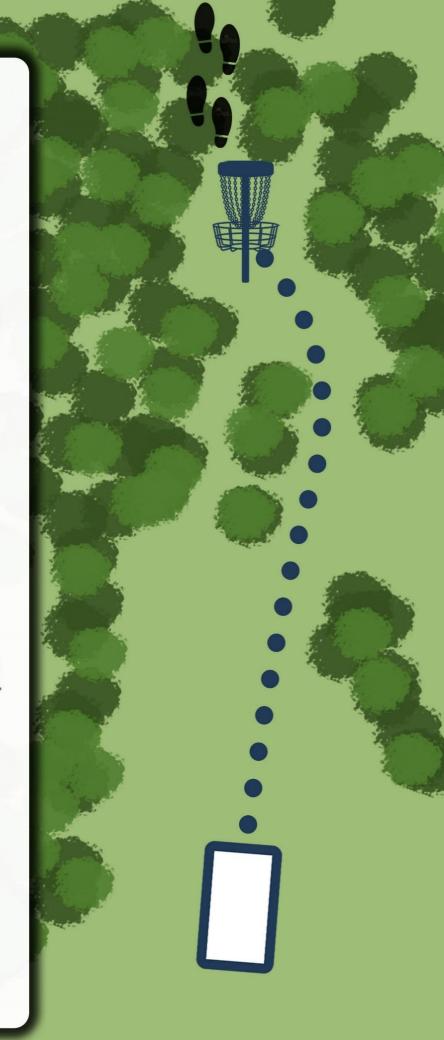


(5)

PAR

3

55 M





PAR

3

112 M





PAR

4

145 M

NORMAL OB RULES





PAR

4

132 M





PAR 3

76 M

WATER IS CASUAL RELIEF
IF YOUR DISC GOES INTO
THE WATER AREA, PLACE YOUR LIE
IN THE LINE OF PLAY WITHOUT
TAKING A PENALTY STROKE





PAR 3

75 M

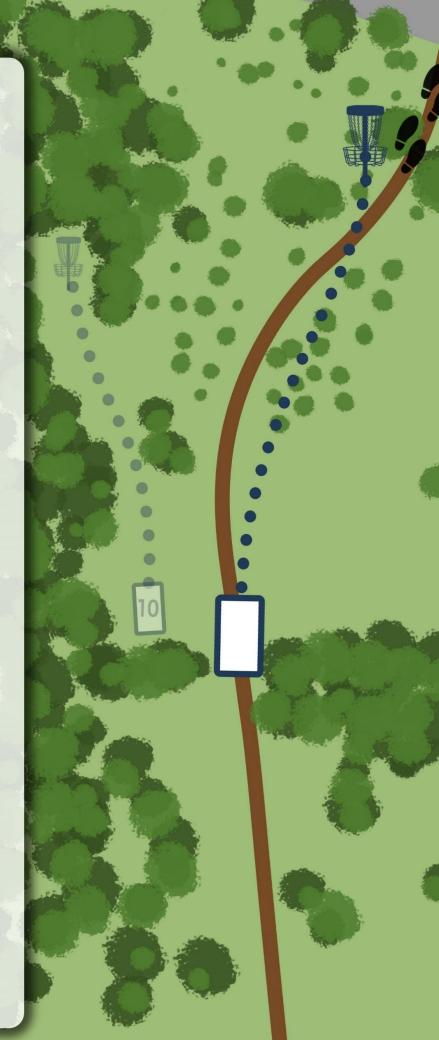




PAR

4

120 M





PAR

3

106 M

NORMAL OB RULES





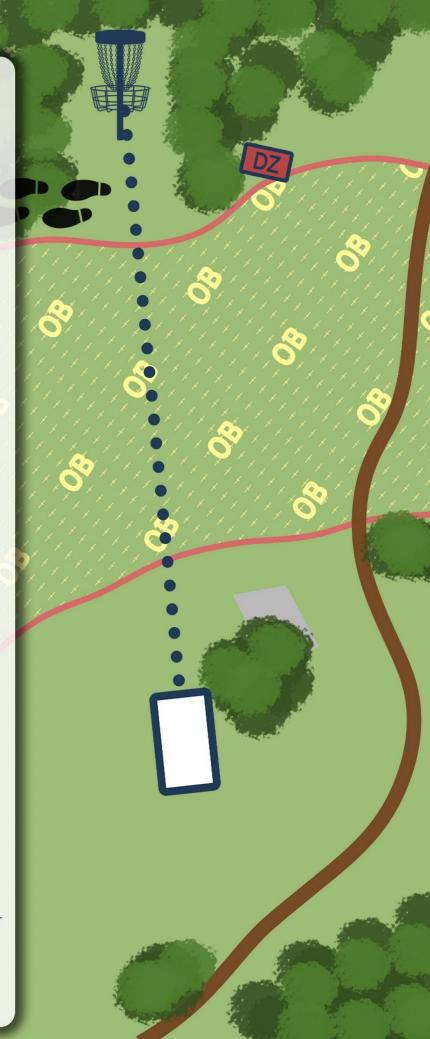
PAR

3

85 M

OB

IF YOUR FIRST THROW IS OB, GO TO THE DZ +1. ALL SUBSEQUENT THROWS PLAY AS NORMAL OB.





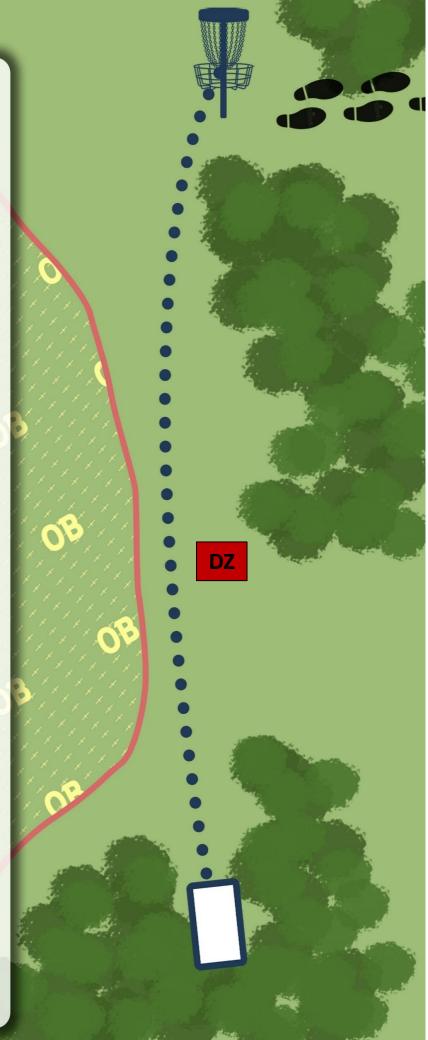
PAR

4

100 M

NORMAL OB RULES

WOODEN FENCE MARKS THE OB LINE



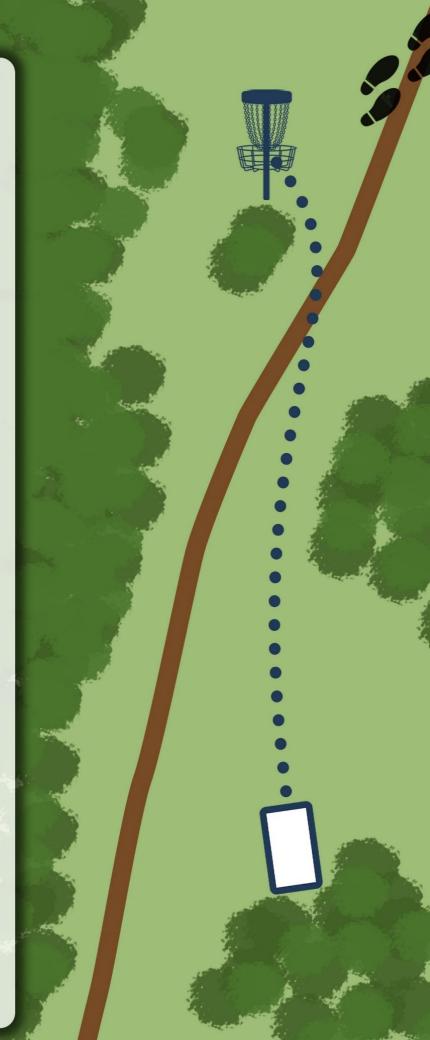




PAR

3

65 M





(16)

PAR **Z**

60 M

NORMAL OB RULES

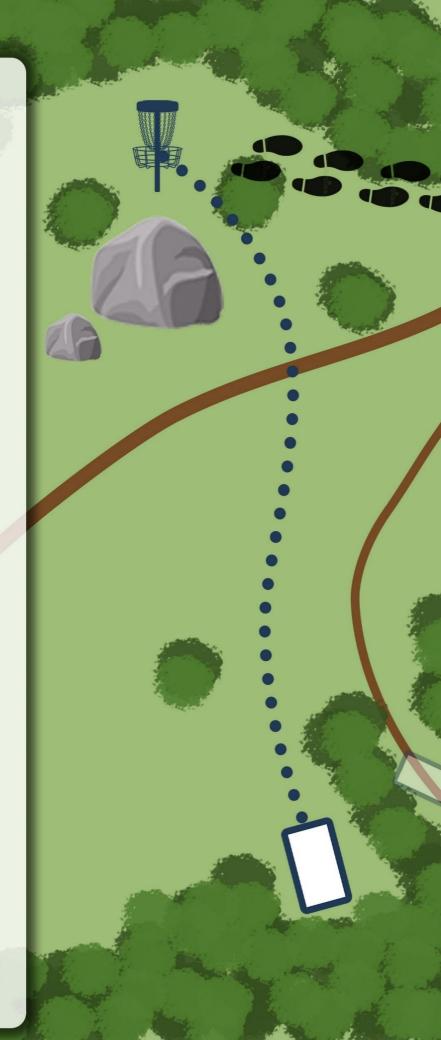




PAR

3

86 M





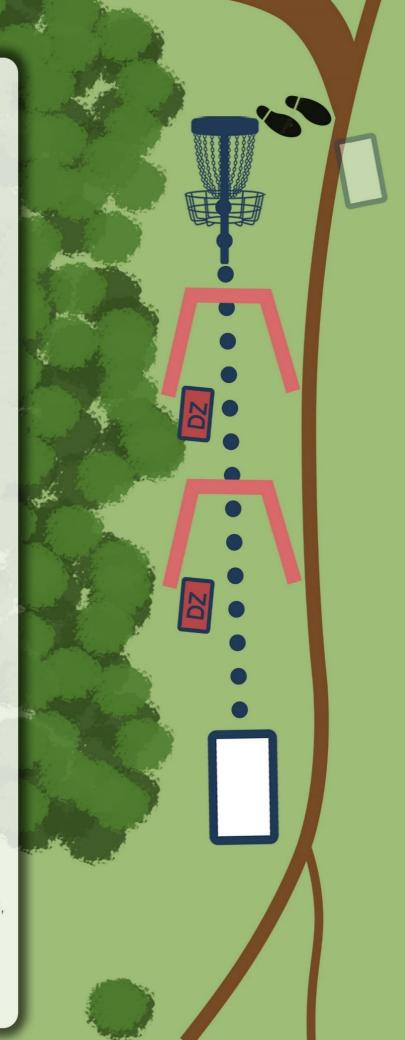
PAR

3

65 M

DOUBLE TRIPLE MANDO

IF YOU MISS ONE OF THE MANDOS,
GO TO THE ACCORDING DZ +1



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RECHTSATELIER



















